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LOCATION  
San Francisco, CA

# nidhi reddy

(nid - thee) (red - dee)

## software engineer & designer

## TECHNOLOGIES

JavaScript	Express	Webpack
HTML5	React	Illustrator
CSS3	Angular 1.0	Photoshop
SASS	Mocha / Chai	Balsamiq

Currently learning : Redux and Firebase. I also hack on VR using Unity & WebGL!

## EXPERIENCE

### Software Engineer

AKQA

Aug 2016 - Present

- ▶ Developing responsive front-end components using JavaScript, HTML, SASS, Backbone, and AEM for Audi ([audiusa.com](http://audiusa.com))
- ▶ Items built: custom carousel, global nav, footer, filterable tabs, and more
- ▶ Collaborating with designers, devs, and PMs on a daily basis
- ▶ Building and designing an internal app using React, Redux, and Firebase

### Creative Tech Apprentice

AKQA

June 2016 - Aug 2016

- ▶ Created three prototypes of innovative products and services in two-week sprints on teams of UX and visual designers
- ▶ Developed *Stream*, a product that can record your brilliant shower ideas with a press of a button and saves them to your Evernote.
- ▶ Prototyped with a Raspberry Pi, Python, Google Cloud API

### Designer, Animator

Freelance

Oct 2012 - Dec 2016

- ▶ Designed educational illustrations, 2D animations, and UX / UI for web
- ▶ Covered all bases of client lifecycle from ideation to execution
- ▶ Selected clients: Khan Academy, Mo-Ti Productions, Gravitant, UT Austin

### Math Education Fellow

Khan Academy

Aug 2014 - Aug 2015

- ▶ Managed relationships with key stakeholders as well as students for a pilot math education program based on Khan Academy
- ▶ Designed graphics for in-product badges, content, and email campaigns.
- ▶ Generated UI designs for donation banners for biannual campaign.

### Design Intern

City of Austin

Jun 2014 - Aug 2014

- ▶ Spearheaded the overall branding, including logo and visual design, for the City of Austin's Mentor & Tutor program

## EDUCATION

### Univ. of Texas of Austin

Dec 2013

B.S., with Honors, Mathematics and Film (double major)  
+ Elements of Computing Certificate; Digital Arts & Media Certificate

### General Assembly

Jan - Apr 2016

Developed full-stack web apps in JavaScript and Ruby in a 12-week intensive program. Completed projects: *Gulliver* (interactive storytelling using a map as the medium), *Netflix & Chill* (dating application for movie-lovers), and *Nanagrams* (an online game based on one of my favorite games, Bananagrams)